## Session 4 Afterschool Enrichment Program Guide

Program/Club	Description
Rocket Pride Mural Project	Collaborate with your arts team to create a massive, 4 panel mural, to present to the school at the culmination of Session 2. This student-led project will promote collaboration, grit and skill set. Students who are interested should be prepared to challenge themselves to reach their highest potential, engaging and persisting until the project is at completion, hanging proudly on the walls in DeRuyter Central School. Students will need to work collaboratively to design, plan, research and apply acrylic painting techniques to this project. Craftsmanship, refining and revising will also be very important for this project to be successful. Join the Mural Project!
Wellness Club	Wellness Club will be a collection of health activites that will introduce healthy eating, exercise, and mindfulness.
Game Club	Game Club will be a time for students to have additional time to learn, play, and interact with their peers. Students will have a short break reading during a healthy snack and then engage with age appropriate games.
Battle of the Books	Battle of the Books is a reading program in which students read a select list of books (8) and compete in teams of 2-4 players to answer the most questions about the selected books.
DeRuyter FIRST Lego League Explore	Join a SUPERPOWERED Leo Club! DeRuyter's FIRST Lego League Explore Club is open to students in grades 2-4. This noncompetitive team of children will work together for twelve sessions to complete engineering challenges exploring where energy comes from and how energy is used. Students will work together with traditional Lego parts as well as age-appropriate robotic compenents to design solutions to the STEM challenges presented by FIRST Robotics for their SUPERPOWERED themed 22/23. For specific questions, contact Molly Letsch at mletsch@gmail.com
eSports/Video Game Club	eSports (electronic sports-competitive gaming, professional gaming) is a form of competition with the medium being video games. Individuals (commonly called Cyberathletes) use computers, or specific video game consoles (PS4, Xbox, Nintendo etc.) to play various video games titles against each other.
Explorers Club	In Explorers Club, students will explore all kinds of things, big and small, indoors and out. Child exploration and problem solving are at the heart of this club.

Sewing Skills & Projects	In this afterschool group, we will learn hand sewing and machine sewing basics. We will also apply our new skills to multiple projects. Projects include hand-embroidery on jeans, attaching buttons, making scrunchies, and making coasters.
Crochet Club	Learn the basics of crochet. For beginners, we will learn how to chain, work with bulky yarn, and 1-2 stitches. The goal is to complete a scarf.
Creative Journaling	Modeled after "bullet journaling," our creative Journaling Club will bring students together for an immersive, cafe-feel, in which we talk about journaling-the benefits, various methods, etc. When the club is over, students will have a journal to take with them and they will be encouraged to continue goal setting and journal writing.
Kindergarten Connections	In Kindergarten Connections, kindergartners have the opportunity to work on social skills as well as problem solving with puzzles and additional exposure to books through read alouds. Additionally, songs and even outside play will be incorporated in Kindergarten Connections.
Clay Club	Join Mrs. Brown in the Clay Club with our brand new Kiln! This program will teach skill building with slab, coil, and pinch methods to create a final, original ceramic work of art featuring the artist's creative choices. We will use complete "mini clay challenges" to prepare for our "Wow" piece. We will use four weeks for "wet clay" work and the final week for glazing.
Introduction to Digital Drawing/Procreate	Students will learn about the basic tools in creating digital art on Procreate to create personal logo stickers and their very own poster design for their home/room. The club will also utilze fun "mini" challenges for learning skills in the digital application, Procreate, creating a collaborative project to display in our school highlighting our Rocket Pride values.
Introduction to Digital Drawing/Procreate	Students will continue their work in digital drawing to create an original visual storybook to raise money for the PTO. Prerequisite: Introduction to Digital Drawing, grades 3-5.
Magic Club	In Magic Club, students will have the opportunity to challenge themselves and build confidence as they work to make and/or assemble trick supplies, learn magic tricks, and perform for fellow students.
Rocket Ninja Warrior Club	Students will build strength, agility, balance, and endurance while working through stations and obstacle courses.

DeRuyter Fitness Club	DeRuyter Fitness Club is a great way for middle and high school students to get in shape. Students can work out on a variety of machines or utilize free weights in order to build their strength. Cardiovascular exercise is also an option for students. Come joi us!
-----------------------	---